



Towards standard urban parametrization for COSMO(-CLM)

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COSMO / CLM / ART - User Seminar 2015

Offenbach, March 2 – 6, 2015

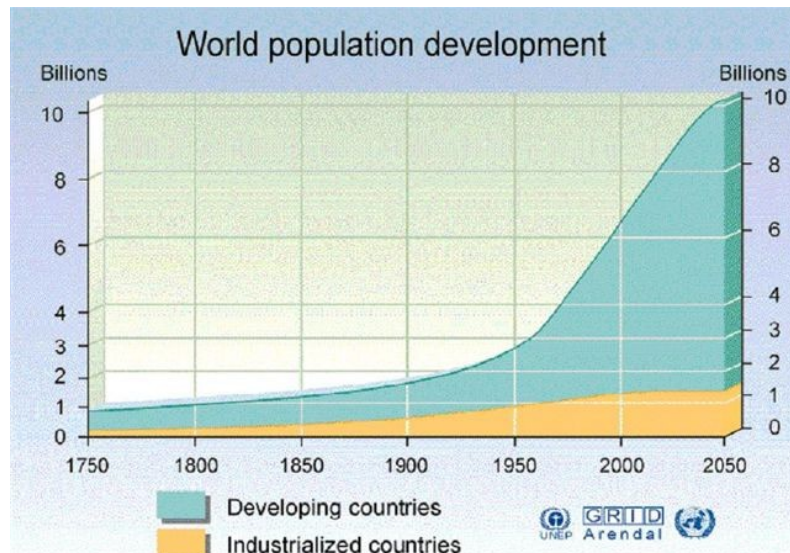


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Changes in global society

- Growing population
- 1800 -> 2014
 - 1 billion -> 7 billion
- Growing welfare, changes in socio-economical structures

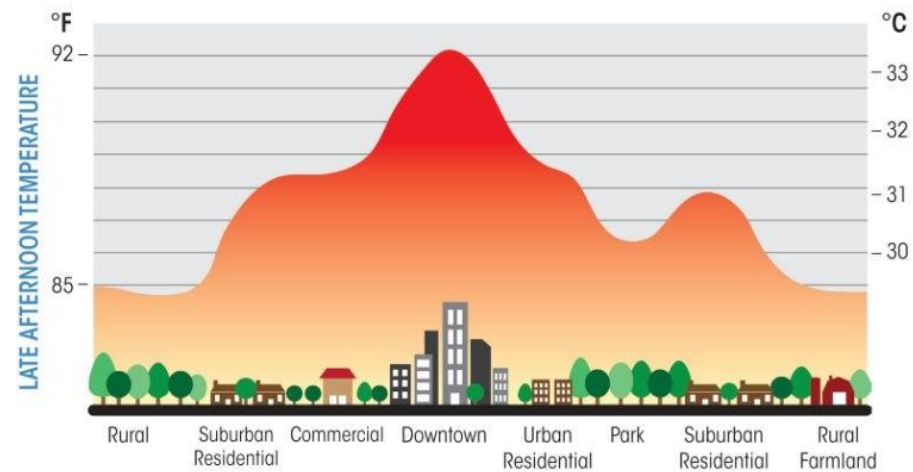


Result: urban expansion



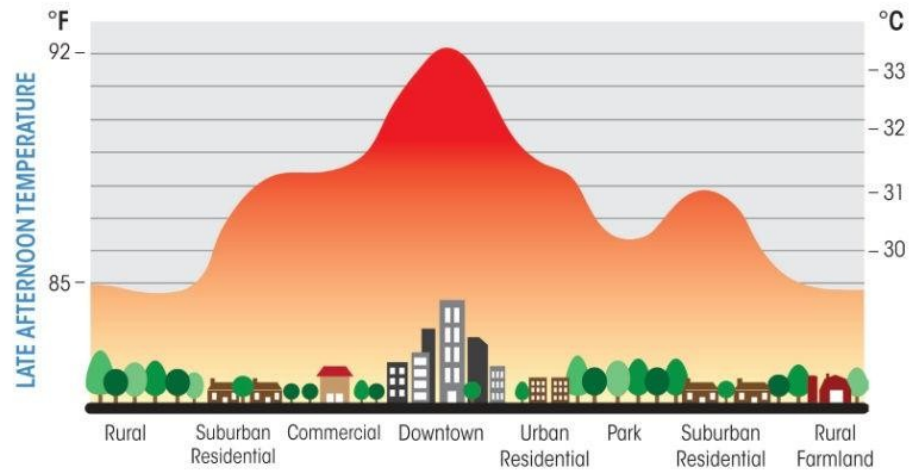
The consequence...

- Drastic local climate changes at the scale of cities → Urban heat island (UHI)



The consequence...

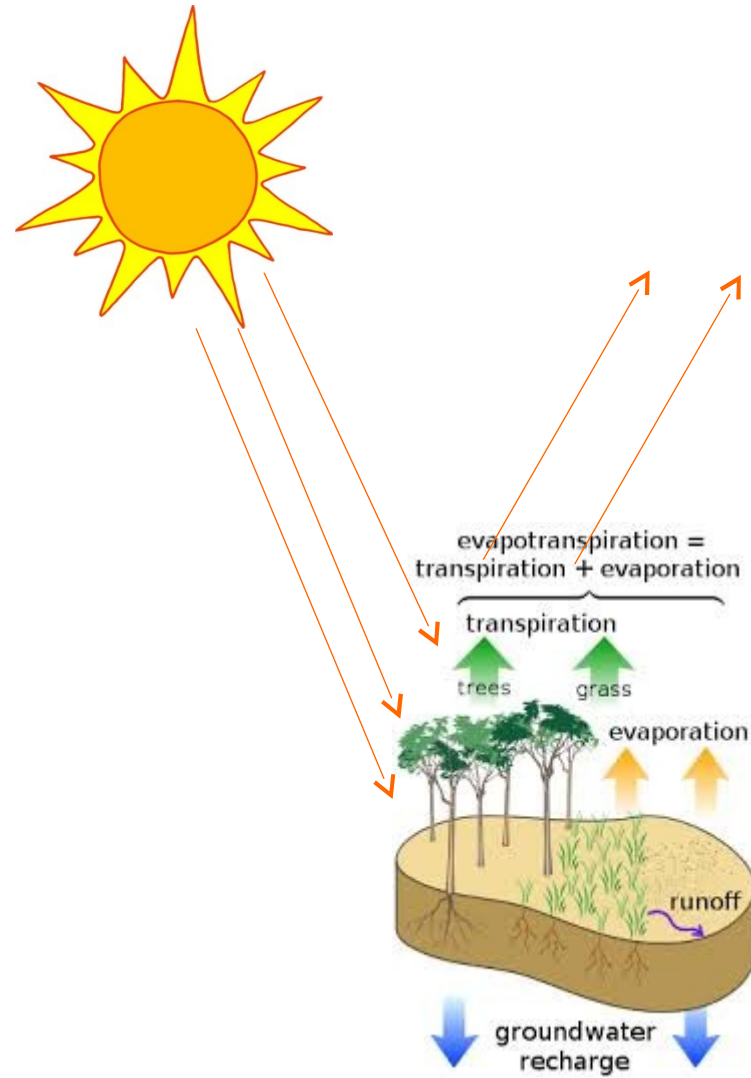
- Drastic local climate changes at the scale of cities → Urban heat island (UHI)

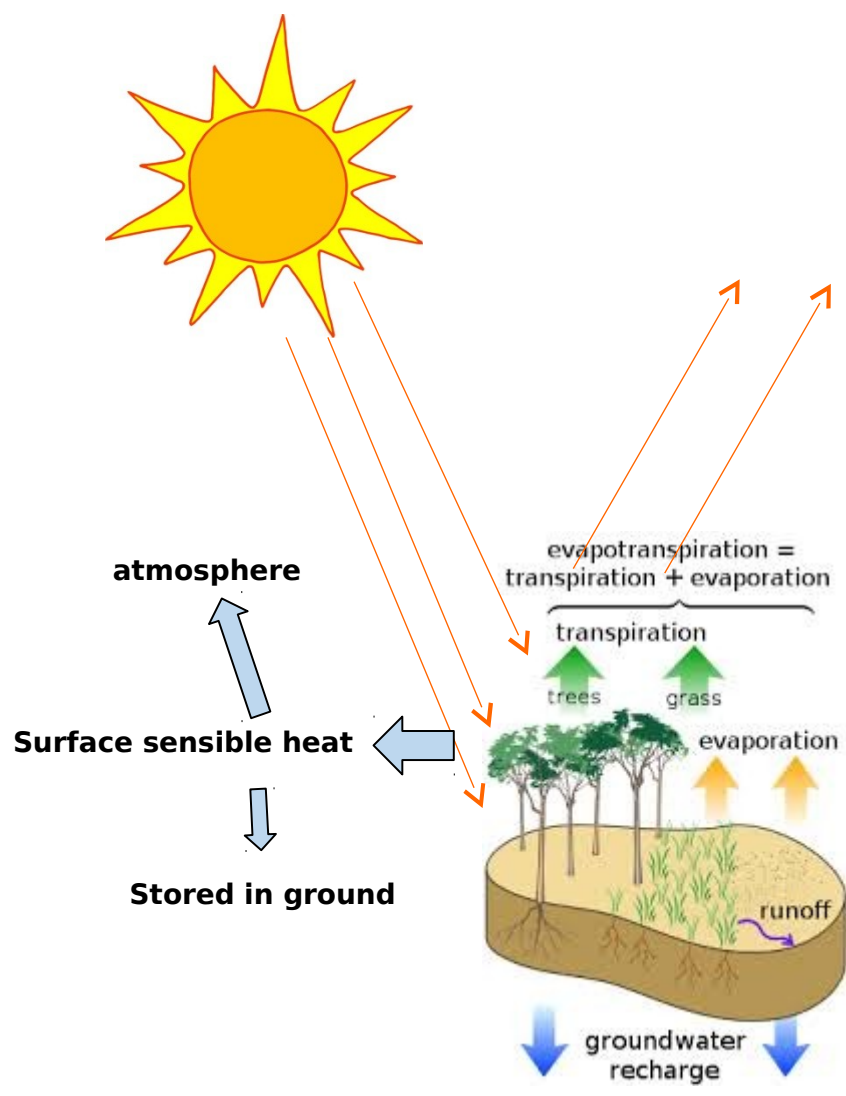


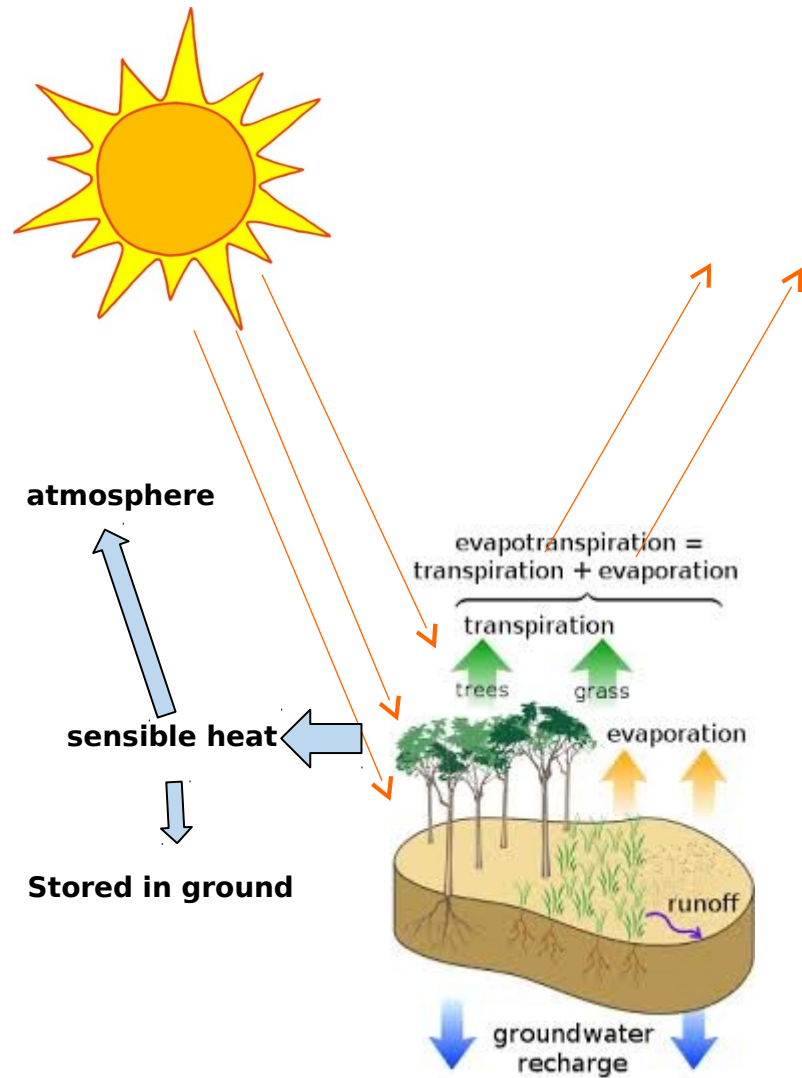
- Mainly, two processes are involved:

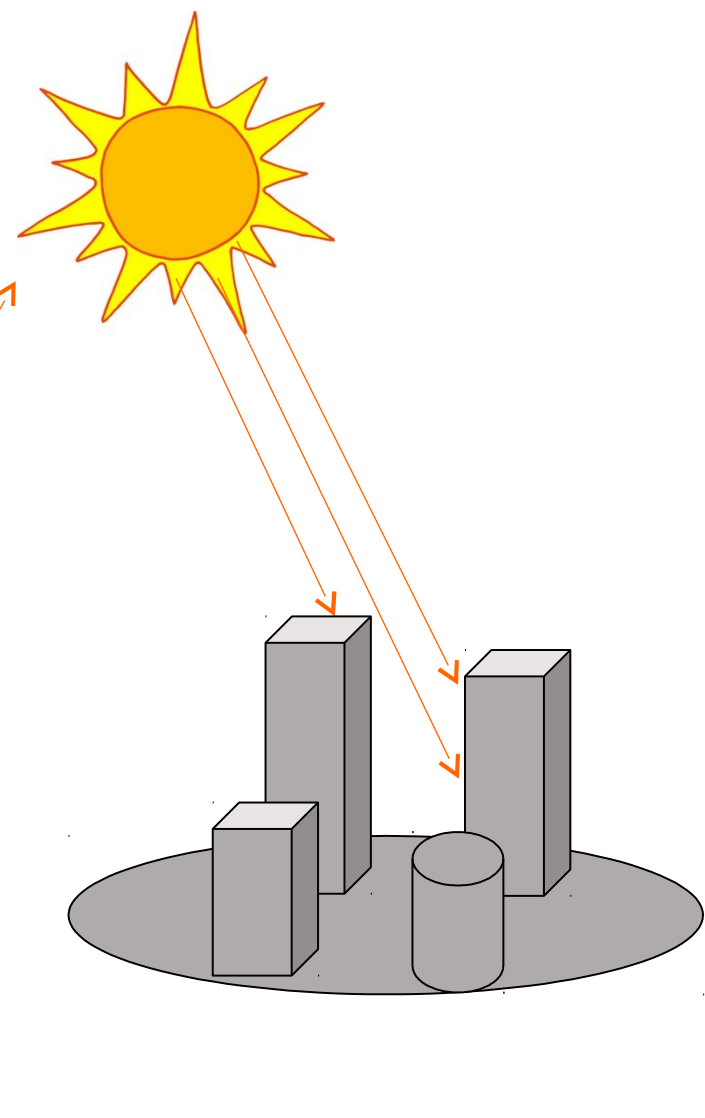
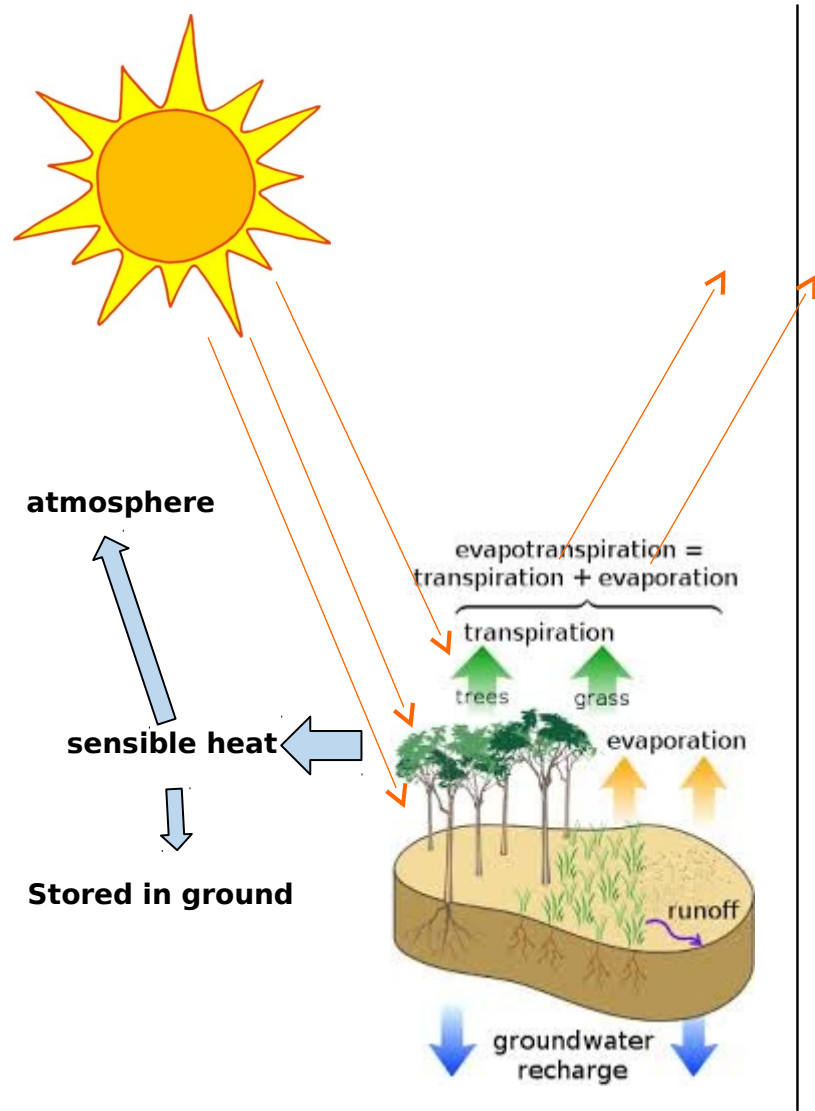
UF

HE

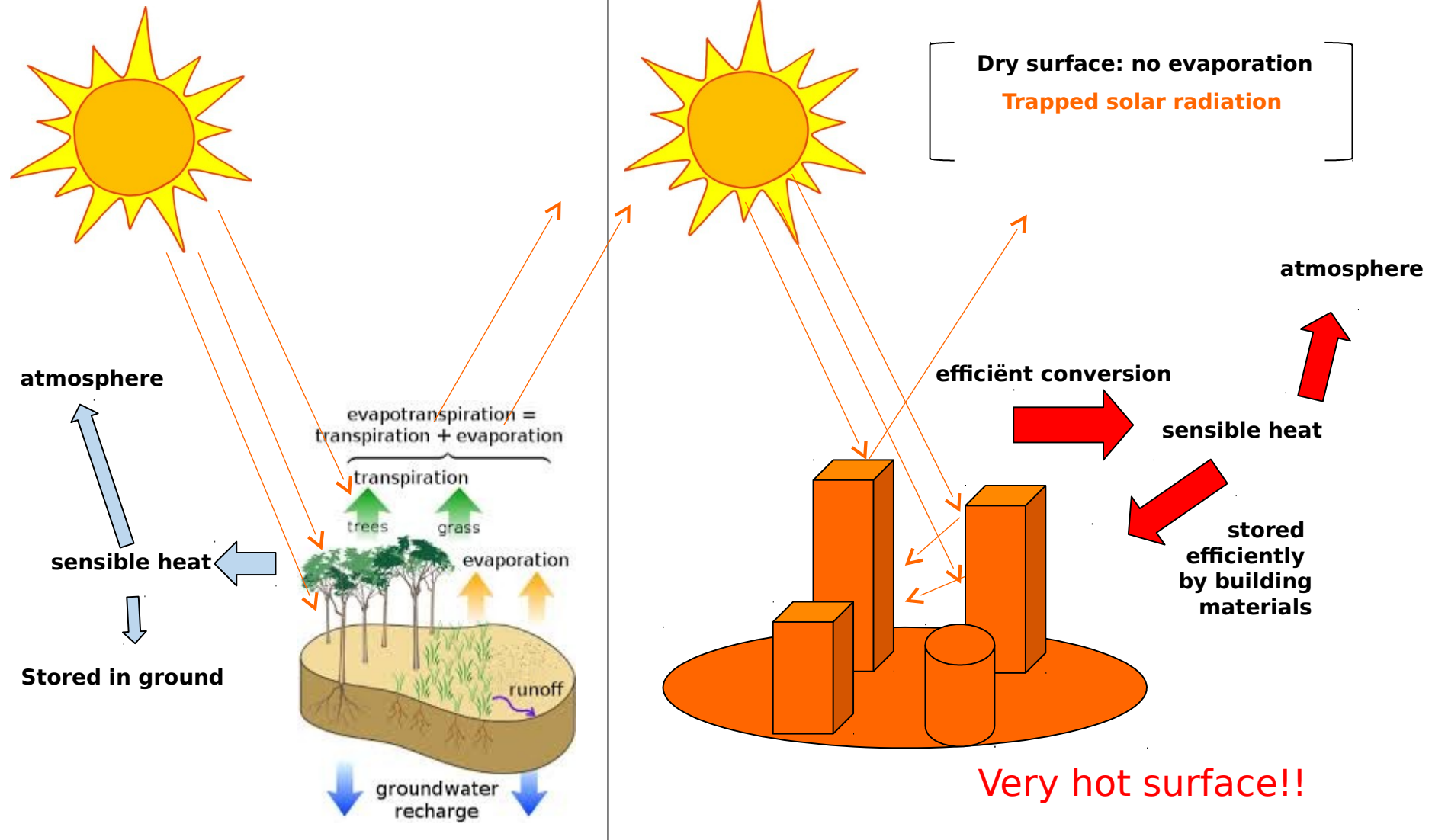




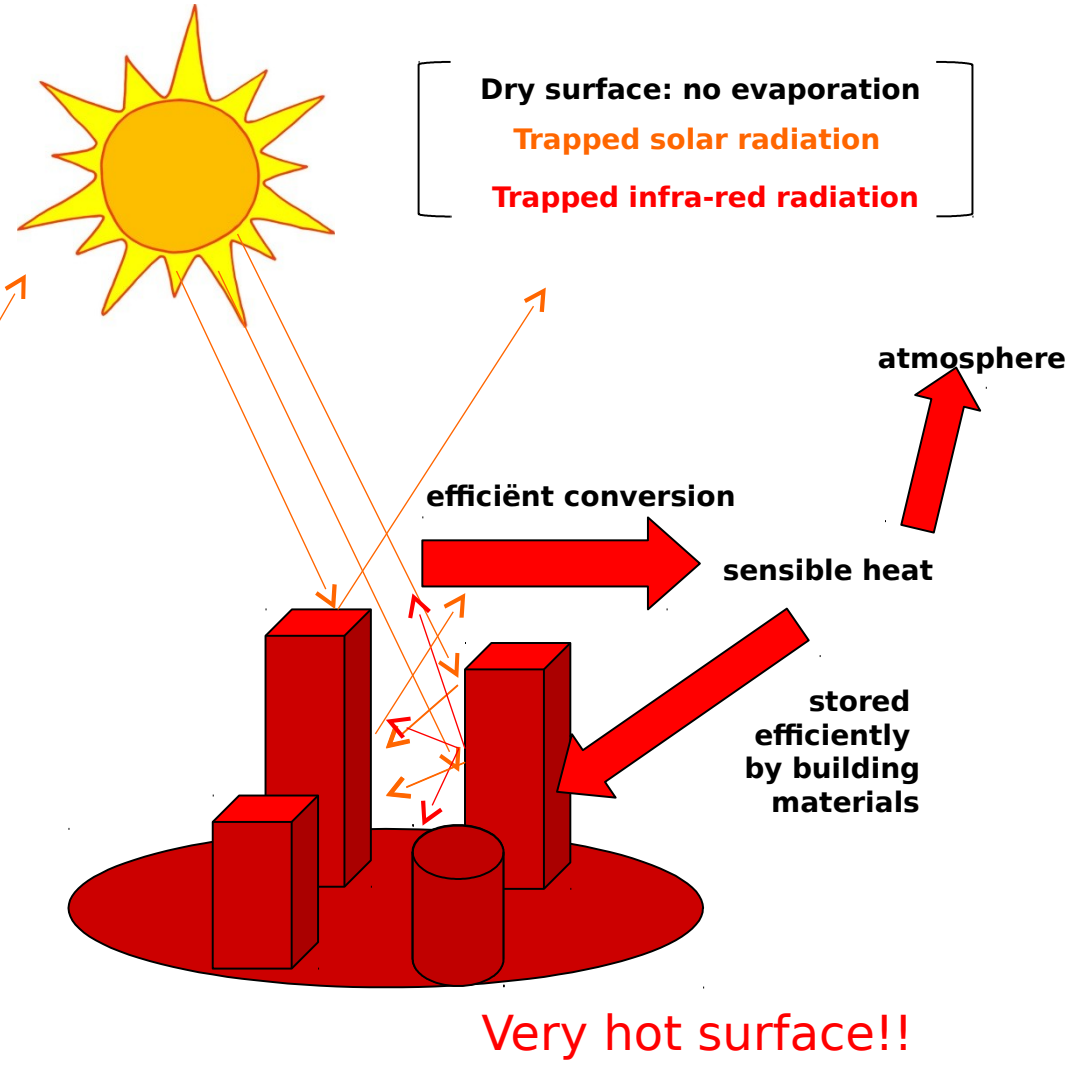
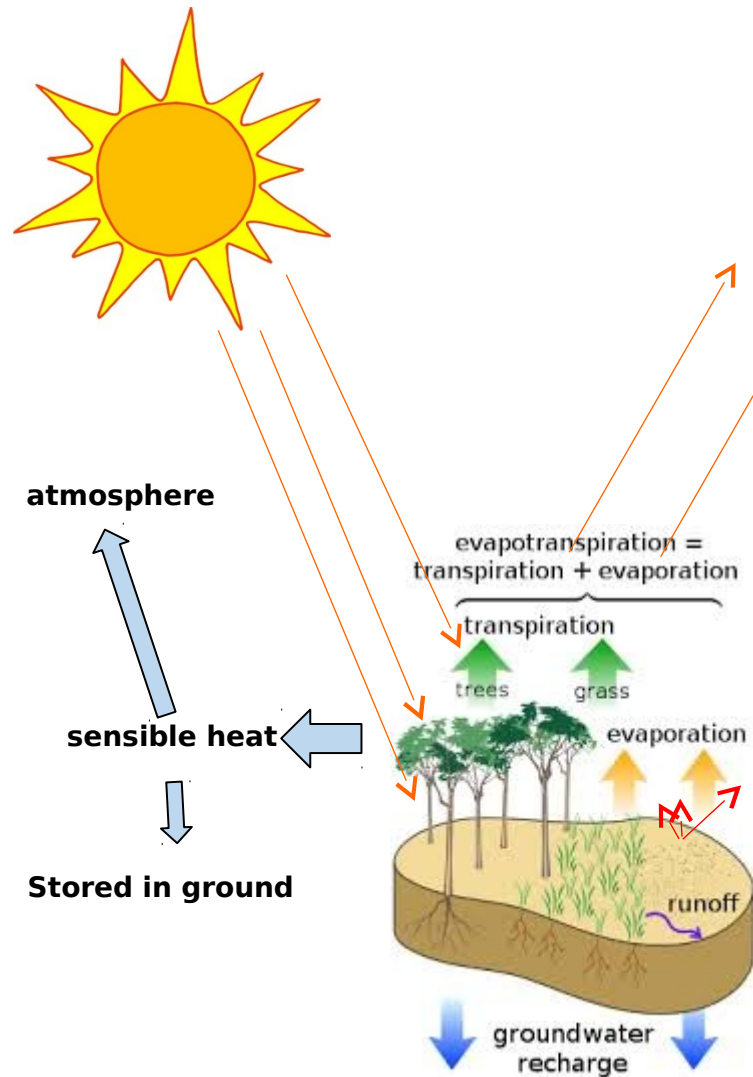




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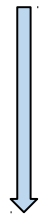
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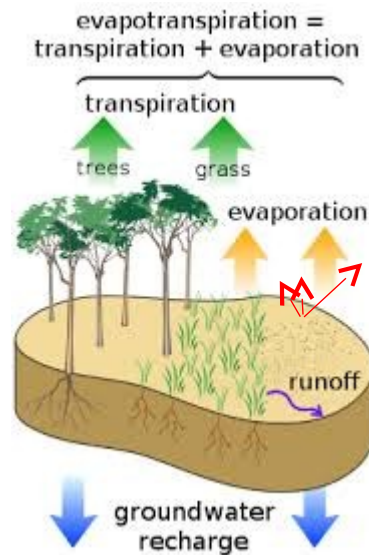
Drag on wind
-> decreased wind speeds

atmosphere



sensible heat

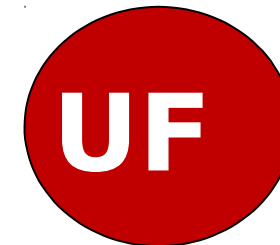
Stored in ground



atmosphere

Excess release during the night

Large heat Storage In buildings



Hot Surface is cooling

2. Human activity



Human activity



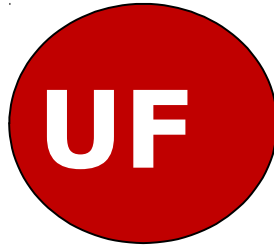
Energy usage gets converted to heat -> emitted to the atmosphere!

importance of urban parametrization

- When increasing resolution, both NWP as RCM applications need to account for urban climate features!
- NWP: better forecasts for temperature and precipitation in urban environments where many people live
- RCM: urban heat-stress and precipitation assessment for present-day climate and future scenarios

What about COSMO(CLM)?

- A demand for a **standard** urban parametrization
- It should be:
 - Reliable
 - The physical processes need to be resolved
 - Efficient:
 - Both in terms of input parameters and computational cost





→ Three urban parametrizations (DCEP+BEP vs. TEB vs. TERRA-URB) coupled to COSMO-CLM are compared

- results for Berlin (Trusilova et al., accepted for SI MetZeit): In terms of urban/rural contrast in T_{2M}, performance of **TERRA-URB is comparable** to TEB and BEP/DCEP, despite the **reduced computational cost** and **number of input parameters**
- The approach in **TERRA-URB** has been chosen for **standard urban parametrization** in COSMO(-CLM)
- TEB and BEP/DCEP are provided as extensions for more detailed RCM applications (eg., street canyon temperatures)

1 The urban land use in the COSMO-CLM model: a
2 comparison of three parameterizations for Berlin.

3
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13 Keywords: urban heat island, regional climate modelling, urban land use parameterization

14 **Abstract**

15 The regional non-hydrostatic climate model COSMO-CLM is increasingly used on the fine
scale. Such applications require a detailed differentiation between the
parameterizations for

TERRA_URB coupled to COSMO-CLM4.8_clm19 (development version)

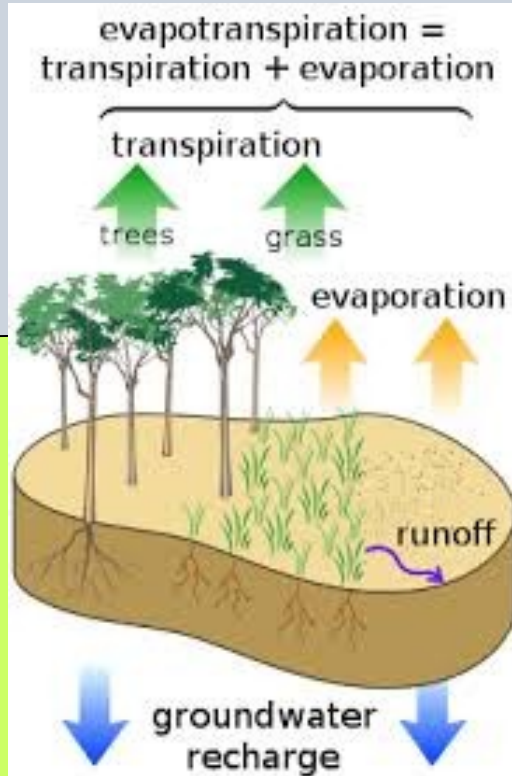
COSMO atmospheric part

Temperature,
precipitation,
wind

Downward radiation



Sensible heat,
Evapotranspiration,
Upwelling radiation
Drag on the wind



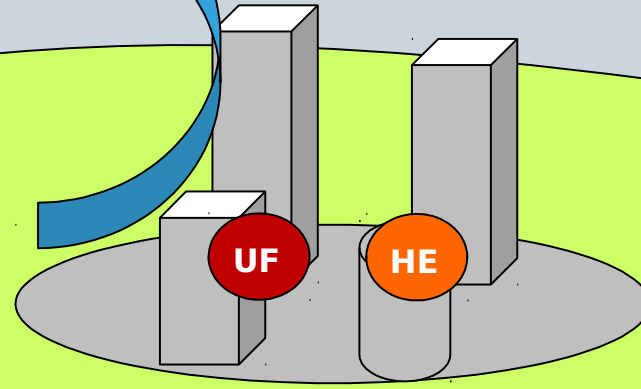
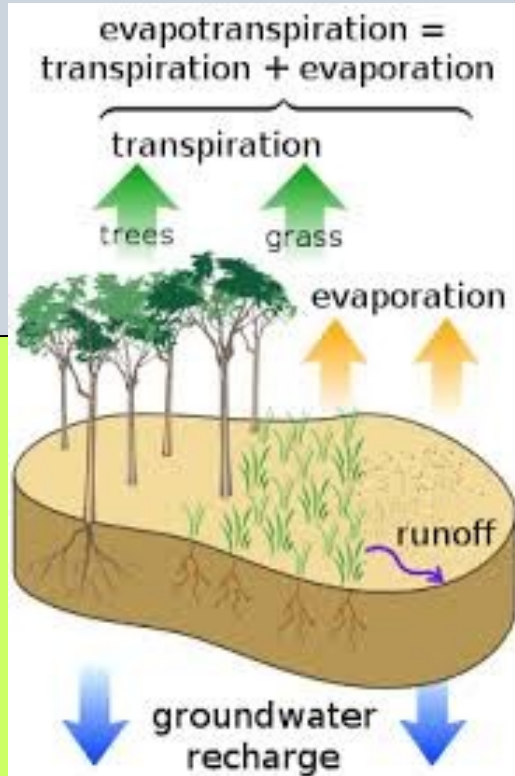
TERRA_ML

COSMO atmospheric part

Temperature,
precipitation,
wind
Downward radiation



Sensible heat,
Evapotranspiration,
Upwelling radiation
Drag on the wind



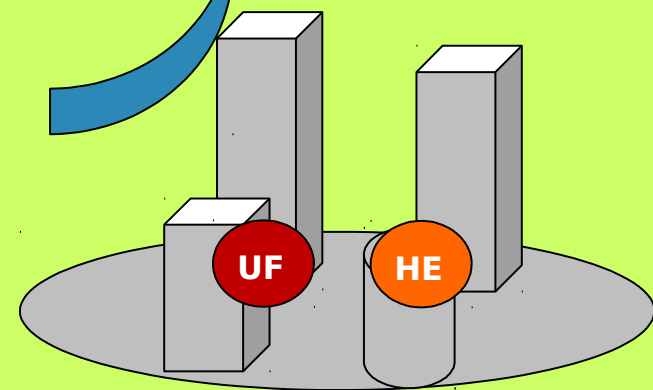
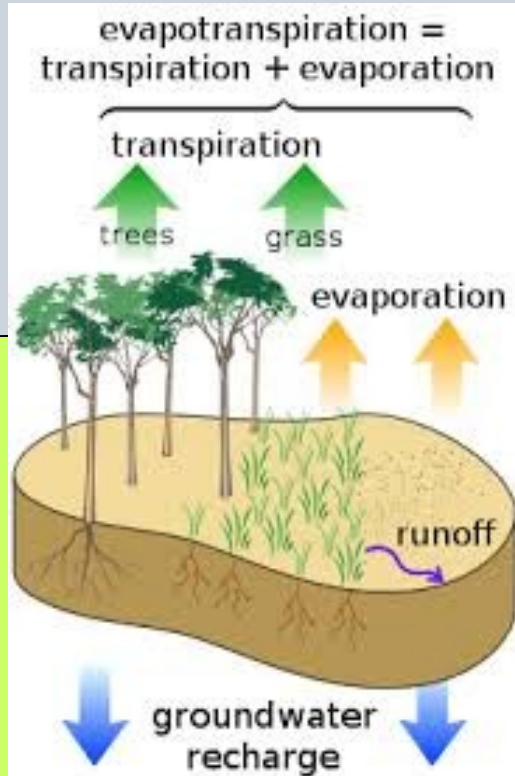
TERRA_ML → TERRA_URB

COSMO atmospheric part

Temperature,
precipitation,
wind
Downward radiation

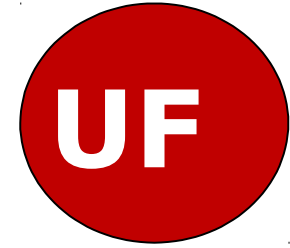


Sensible heat,
Evapotranspiration,
Upwelling radiation
Drag on the wind



TERRA_ML

The urban fabric...



- **A simple bulk approach: buildings and streets** are represented **as a rough water-impermeable slab** with distinct surface(-layer) characteristics compared to the natural surface
- *by means of a new impervious surface type in TERRA-ML:*
 - **High surface roughness** depending on averaged building height (Sarkar and De Ridder, 2010) → drag on wind, enhanced turbulent transport
 - **low albedo** (Sarkar and De Ridder, 2010) → Solar radiation trapping
 - **high value for thermal inertia** (De Ridder et al., 2013; Demuzere et al. 2008) → Infra-red radiation trapping + enhanced surface heat transfer and storage in the surface
 - **thermal roughness length parametrization for 'bluff-bodies'** (De Ridder et al., 2013; Demuzere et al., 2008; Kanda et al., 2008) → decreased surface-layer turbulent heat exchange with the atmosphere, hence an additional increase in surface heat uptake
 - **PDF-based impervious water-storage parametrization** (Wouters et al., 2015), including reservoir parameter estimates → no evaporation during dry periods
 - **No vegetation** → *no transpiration*
 - **New Surface-layer transfer coefficients** (Wouters et al., 2012) → consistent treatment of vertical turbulent transport in the urban environment
- **Tile approach:** Urban pixels are represented by 2 tiles: impervious surfaces, and natural surfaces (gardens, parks...)
- Combined effect leads **to Heat buffering:** excess daytime surface heat storage for clear calm days is released during the night

Anthropogenic heat emission



- Additional surface sensible heat release to the atmosphere.
- This acts as a heat source to the first model layer above the ground
- Global distribution of annual mean (Flanner, 2009)
- latitudinally-dependent annual and diurnal cycles

TERRA_URB coupled to COSMO-CLM4.8_clm18 (development version)

Low level of complexity, yet the main features of urban heat islands are captured

TERRA_URB coupled to COSMO-CLM4.8_clm18 (development version)

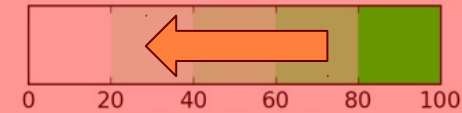
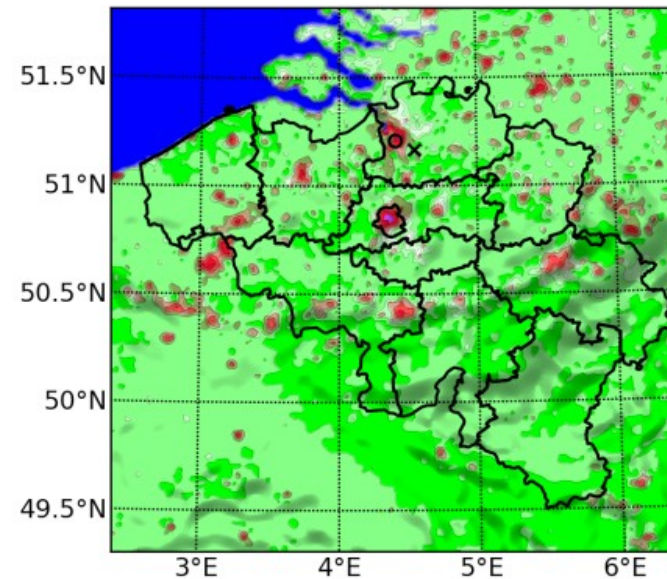
Applications....

Urban climatic drivers of heat islands in Belgium

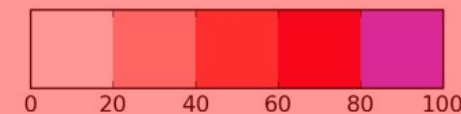


ECMWF forecast fields for summer 2012 and winter 2013

COSMO-CLM4.8 + TERRA-URB (DV)



Vegetation in Spring (%)



Impervious surface Area (%)

UF

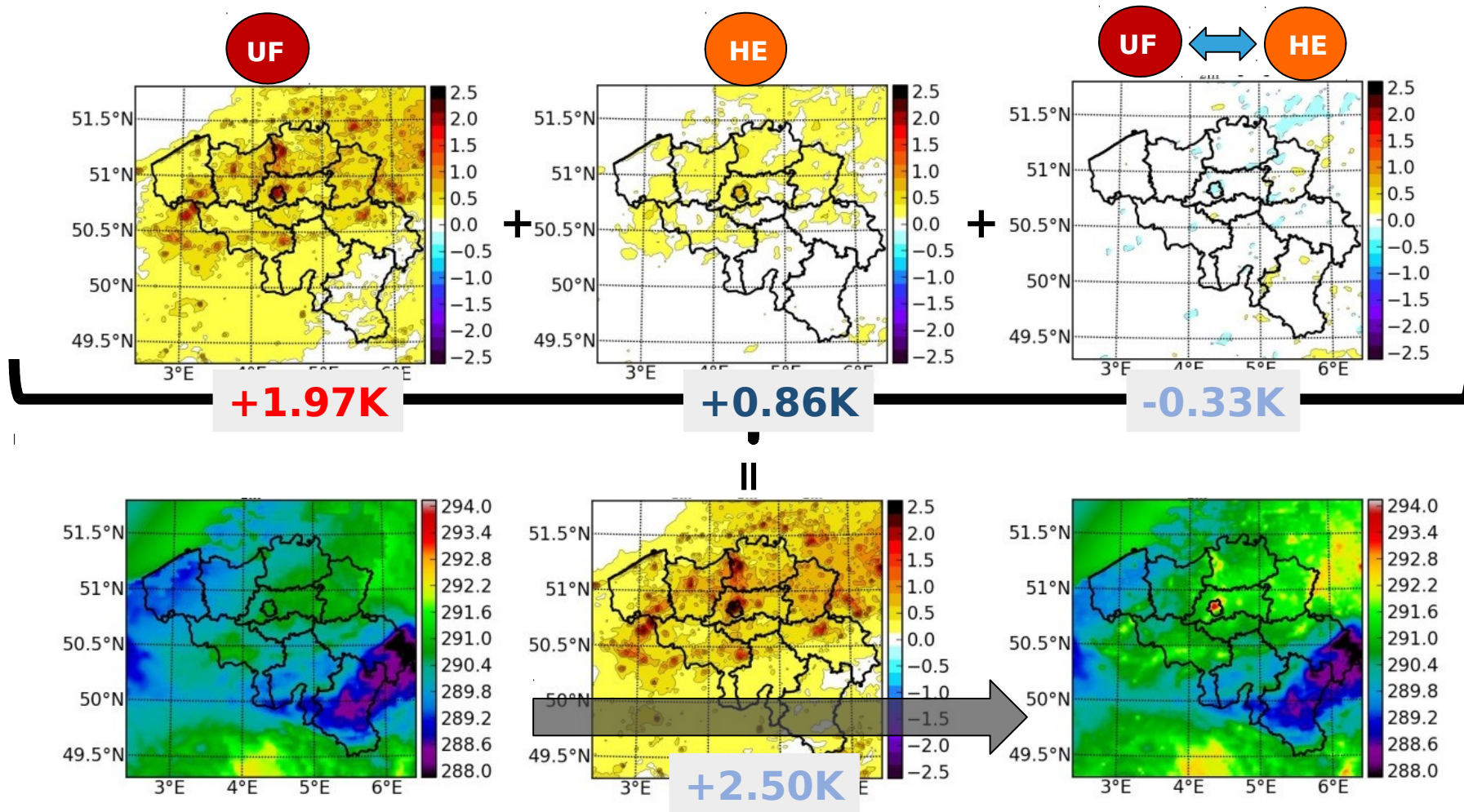
+

HE

Climatic drivers

Midnight
Average mid-summer

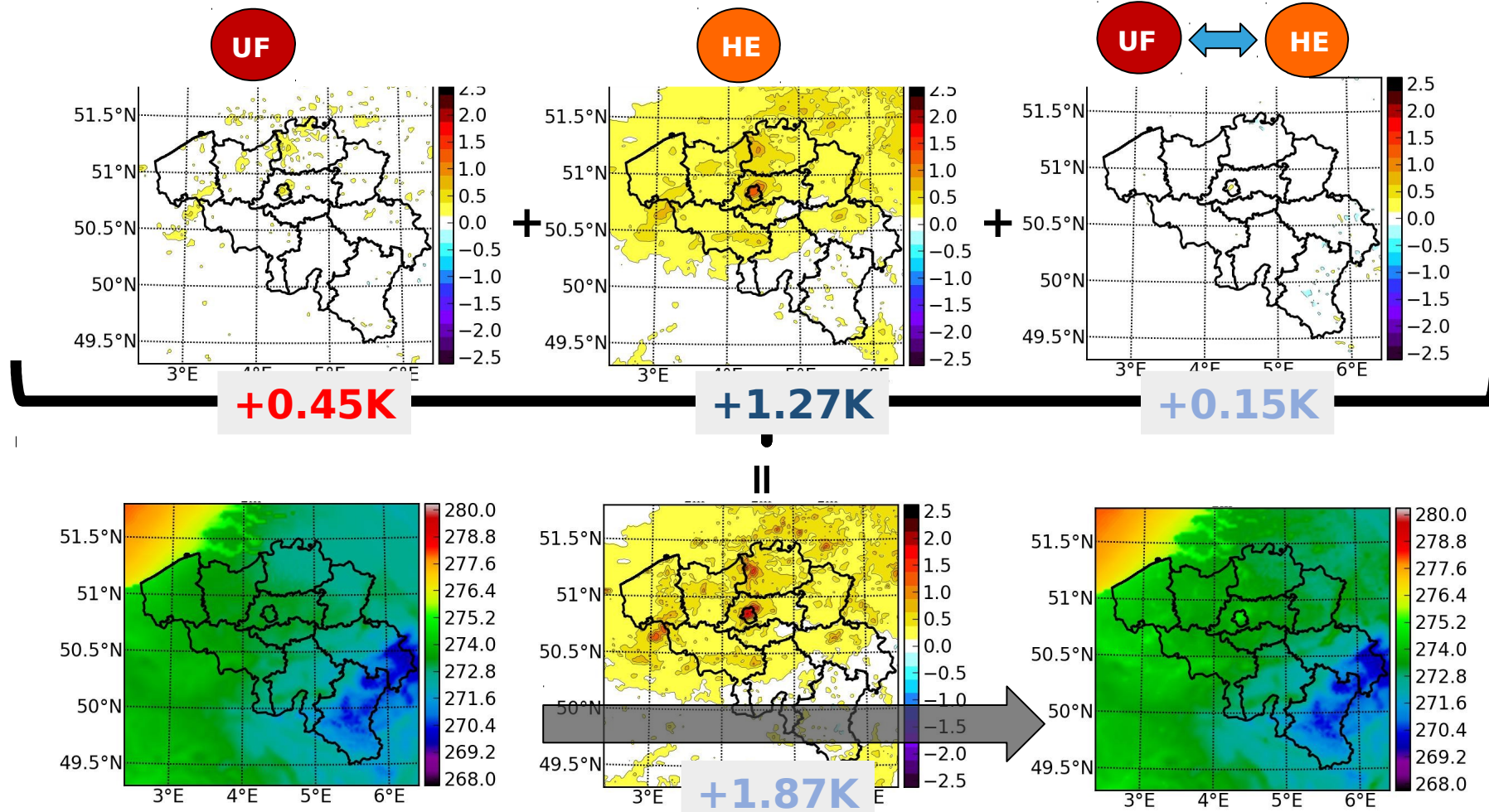
Brussels



Wouters, H., Demuzere, M., Blahak, U., De Ridder, K., van Lipzig N. 20XX,
The seasonal dependency of urban heat islands and their climatic drivers at the mid-latitudes:
A model-based case study for Belgium (submission pending)

Seasonal dependency

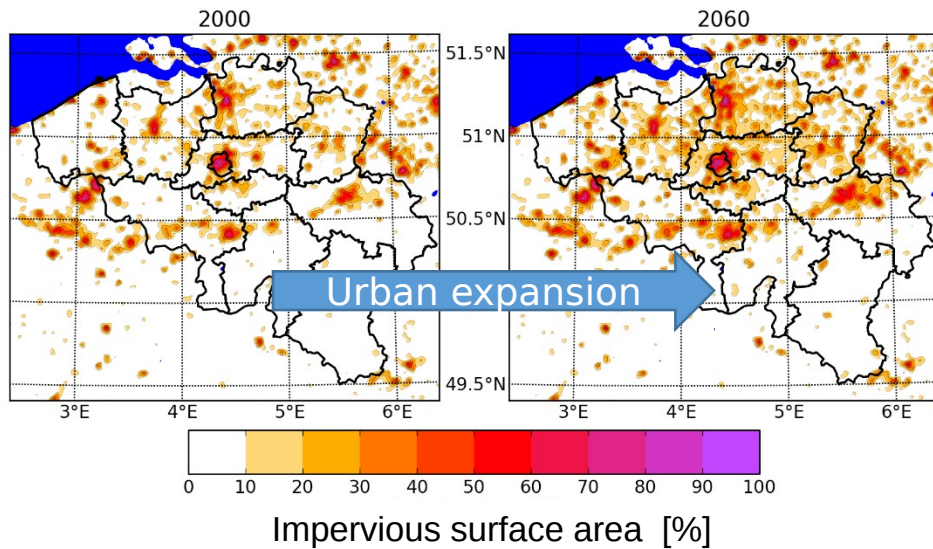
Midnight Average mid-winter



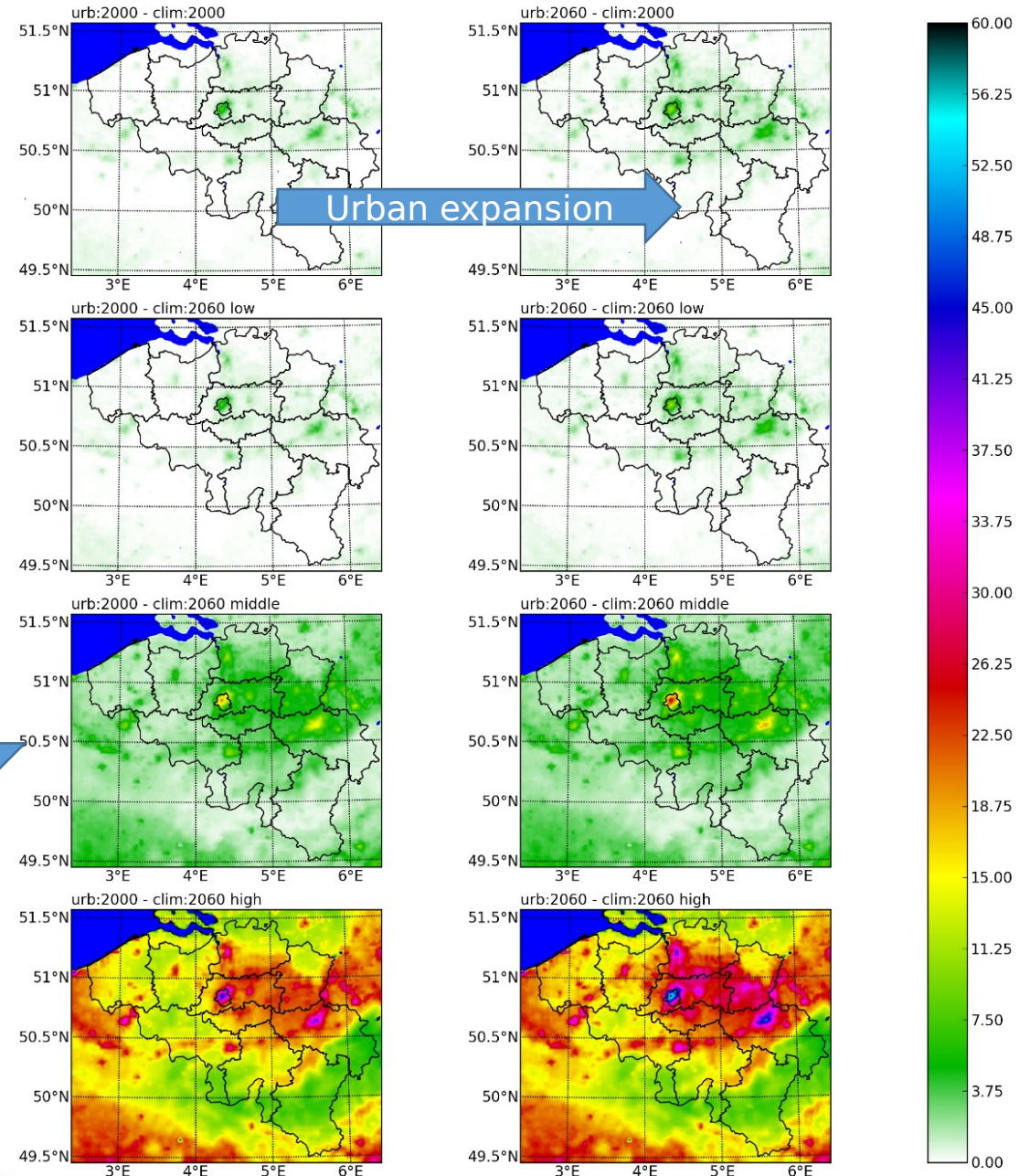
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Heat waves for cities in Belgium

yearly-mean summer days with T_MIN above 20 °C between 2000 en 2010



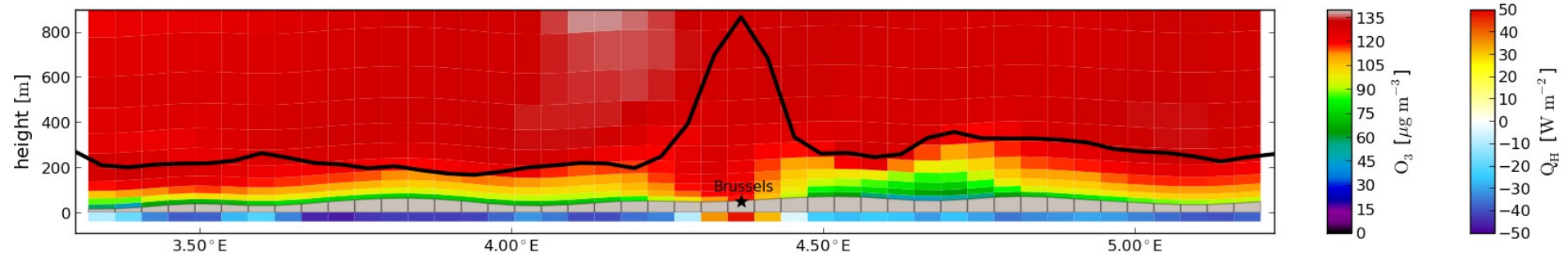
Climate Change



VLAAMSE
MILIEUMAATSCHAPPIJ



COSMO-CLM + TERRA-URB coupled to an **air-quality model**



Test version COSMO 5.1 + TERRA_URB

- Based on current development version → Positive Vote from CSSM and CSMC for standard implementation in COSMO
- Workshop held on 3-5 November 2014
- Implementation Test Version (TV) is ongoing

Steps of Code Development for CLM Community model versions
 Date: 24.8.2012
 Contact the Technical Advisory Group in the case of further questions.

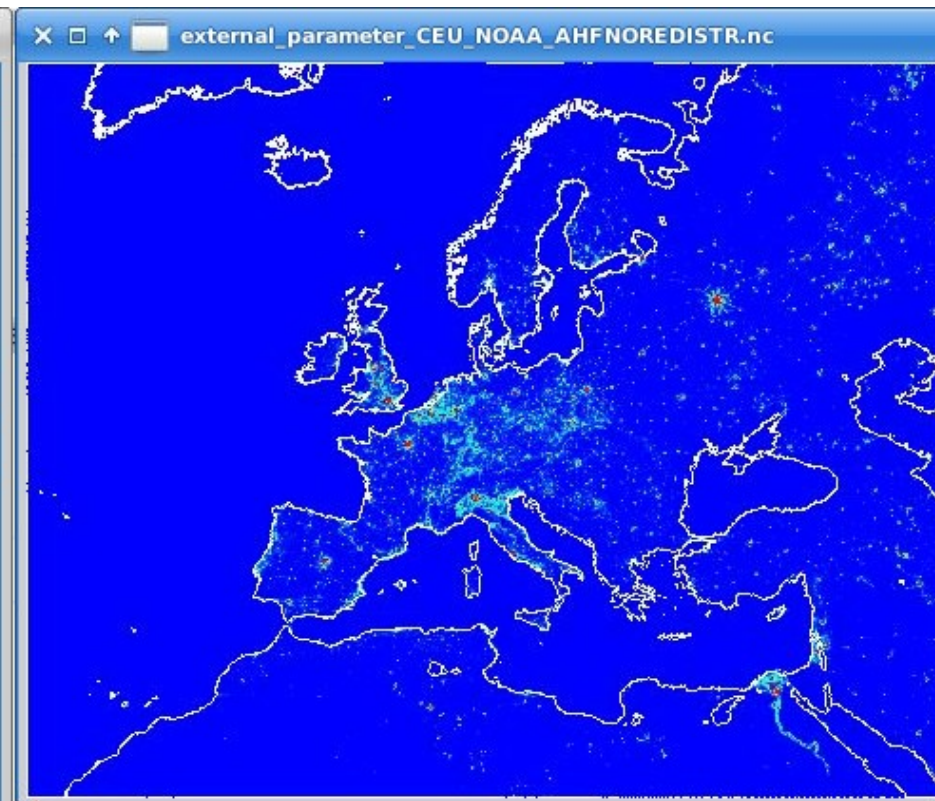
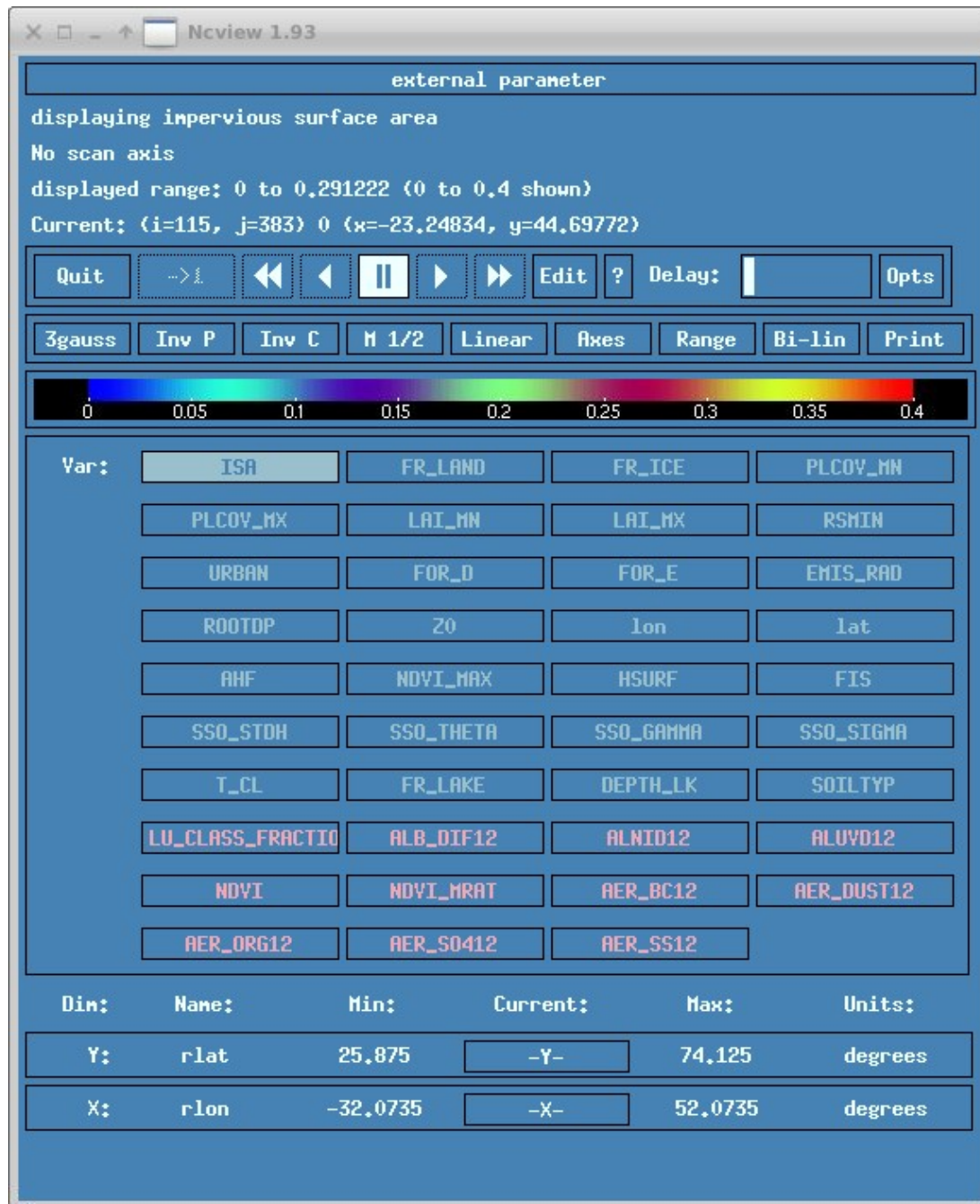


SCM status	Steps	What to do	CSSCD Chapters	Tab. 6.1
<input type="checkbox"/>	Info1 Inform the CLM-Community coordination group about your plans	Contact a member of the CLM coordination group . Add information about the intended development to the CLM topic browser .	2.2 6.1	1
<input type="checkbox"/>	Get a released version	Download a version available from the CLM-Community home page Model System Sources . Contact the CLM TAG if you want to use another COSMO version.		
<input type="checkbox"/>	Implement your changes	Right from the implementation of your first changes the "released version" becomes a "private version". Although a private version is not subject to the conditions of the COSMO Standards for Source Code Development (CSSCD) , it is good practice to follow them right from the beginning. For new program units (FUNCTIONS, MODULES, PROGRAMS, SUBROUTINES,) use the available templates .	2.3, 4, 7, A	2.1
<input type="checkbox"/>	d-test Perform development specific tests and simulations	The developer should define and apply some development specific tests and simulations exhibiting the effect of the code development on his or her "private version". The tests and simulations should be applicable also to the community model version in which the final implementation of the development will be included.	2.3	(3.5)
<input type="checkbox"/>	Report Write a short report	The developer summarizes the development and the development specific tests in a short report and provides it to the coordination group . Use the development report template for your report.		2.1
DV		The coordination group discusses the report and recommends the implementation in a community model version (or not).		
<input type="checkbox"/>	Port the development into the last released version	If necessary, port the implemented and tested development in the last released version (2 nd private version). The CSSCD are mandatory now.	4, 7, A	2.1 and

<input type="checkbox"/>	t-test Technical test suite	Apply the technical test suite on the 2 nd private version. Contact the source code administrator in order to know how to do that.	4, 7, A	2.2 3.1
<input type="checkbox"/>	Repeat the development specific tests and simulations	Discuss with the responsible member of the coordination group , which development specific simulations need to be repeated with the 2 nd private version, conduct the simulations, compare the effect with that of the original implementation and update the short report.		3.5
TV		The coordination group discusses the updated report and recommends the implementation in a community model version (or not).		
<input type="checkbox"/>	CSSCD check	Provide the development to the source code administrator (SCA) together with the test results and the internal and process documentation . The SCA checks whether the coding rules of CSSCD are respected. In case the check is negative, the code has to be revised and the revised version has to be sent to the SCA again.	4, 5.3	3.2 and 8
<input type="checkbox"/>	e-test Standard evaluation suite	Contact the coordinator of the evaluation group . Discuss the evaluation procedure for the development. The evaluation group decides on and conducts the evaluation runs .		3.6
RV		The evaluation group discusses the results and recommends the implementation in a released version (or not).		
<input type="checkbox"/>	Pres Presentation of results	The development should be presented to the corresponding CLM Working Group , if possible during the COSMO/CLM User Seminar or the CLM Community Assembly .	Tab 6.1, Nr.4	4

Test version COSMO 5.1 + TERRA_URB

- Upgrade EXTPAR (testing phase)
 - Implementation of needed additional fields in EXTPAR 1.13:
 - ISA: Impervious Surface Area
 - *roads, parking lots, buildings, driveways, sidewalks and other manmade surfaces...*
 - **Default source** (Global): NOAA, reference year 2010, 1km resolution
 - **Alternative source** (Europe): EEA, reference year 2006, 100m resolution
 - AHF: Anthropogenic Heat Flux
 - *Annual-mean heat emission to the atmosphere*
 - **Default source**: from Flanner, 2009
 - **Alternative source**: Redistribution of default source at the scale of 25km according to NOAA ISA
 - code is being cross-checked
 - and being tested for COSMO and ICON grids



Ncview 1.93

external parameter

displaying AHF annual mean for 2006

No scan axis

displayed range: 0 to 10.7644

Current: (i=27, j=705) 0 (x=-48.89176, y=58.4765)

Quit ->| << < || > >> Edit ? Delay: Opts

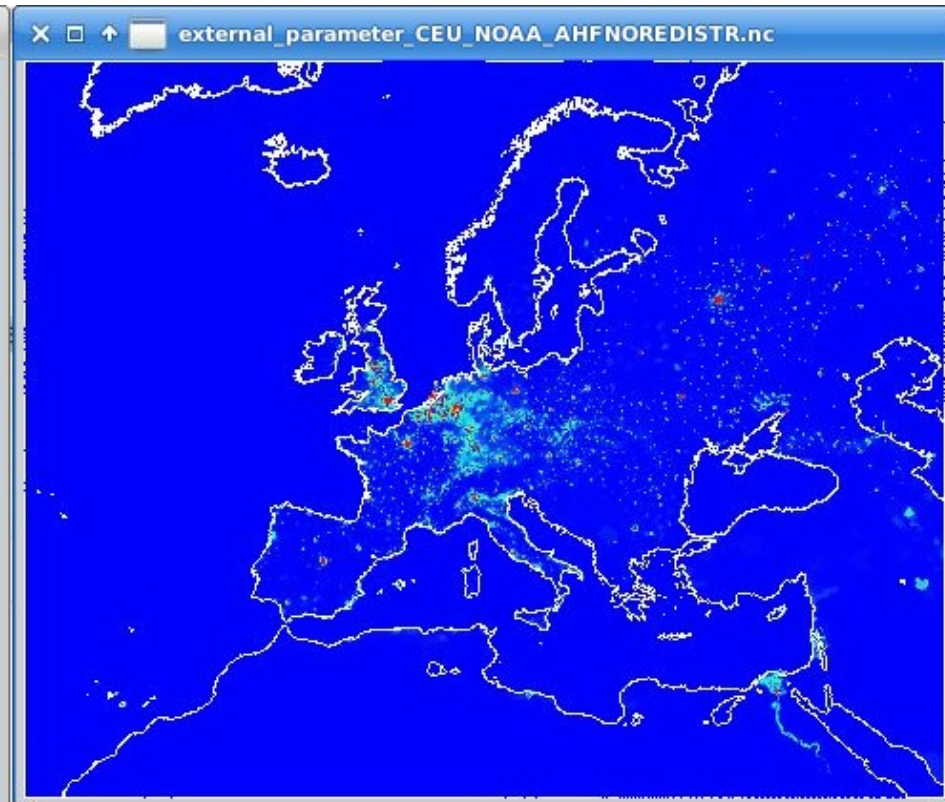
3gauss Inv P Inv C M 1/2 Linear Axes Range Bi-lin Print



Var:

ISA	FR_LAND	FR_ICE	PLCOV_MM
PLCOV_MX	LAI_MM	LAI_MX	RSMIN
URBAN	FOR_D	FOR_E	EMIS_RAD
ROOTDP	Z0	lon	lat
AHF	NDVI_MAX	HSURF	FIS
SSO_STDH	SSO_THETA	SSO_GAMMA	SSO_SIGMA
T_CL	FR_LAKE	DEPTH_LK	SOILTYP
LU_CLASS_FRACTION	ALB_DIF12	ALNID12	ALUVD12
NDVI	NDVI_MRAT	AER_BC12	AER_DUST12
AER_ORG12	AER_S0412	AER_SS12	

Din:	Name:	Min:	Current:	Max:	Units:
Y:	rlat	25.875	-Y-	74.125	degrees
X:	rlon	-32.0735	-X-	52.0735	degrees

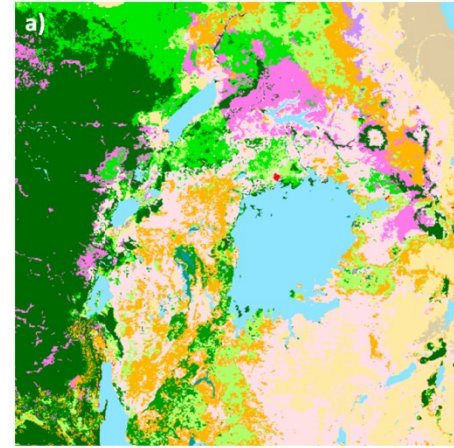
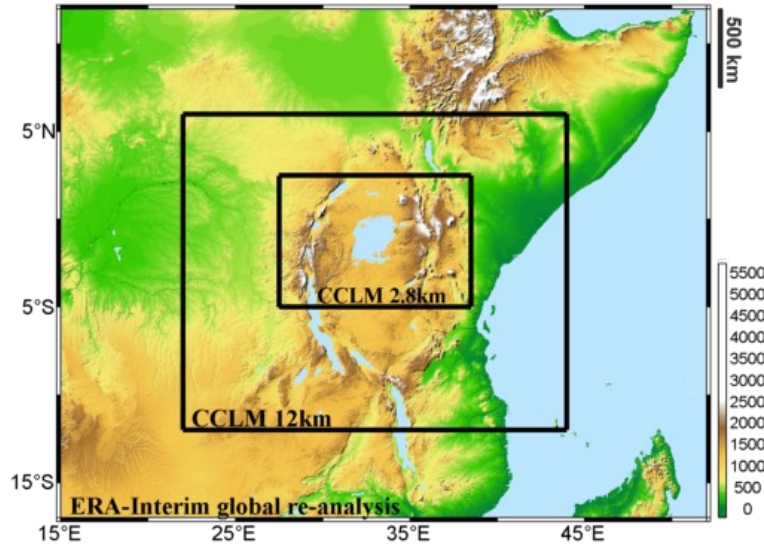


Test version COSMO 5.1 + TERRA_URB

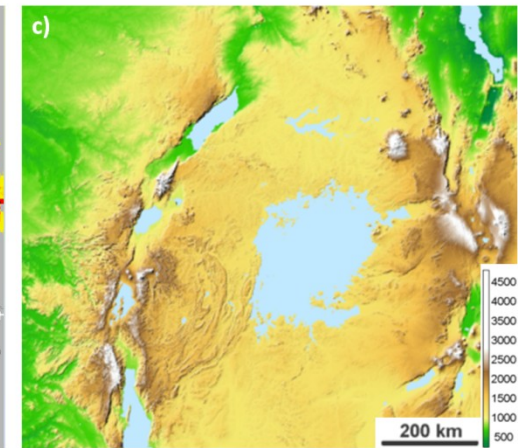
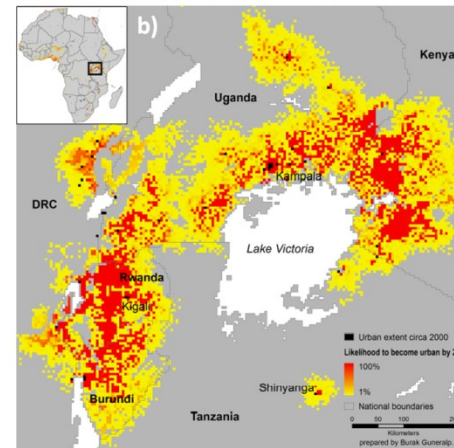
- Urban Upgrade INT2LM (implementation phase)
- Urban upgrade COSMO 5.1 (implementation phase)
 - Update TERRA-URB to the default prognostic TKE-Based surface-layer scheme
- Full Test Version is expected in autumn (September) this year.

Application planned with test version

- Urbanization climate scenarios for Kampala (Africa) at Lake Victoria



GLC Global Class (according to LCCS terminology)	
Tree Cover, broadleaved, evergreen	
Tree Cover, broadleaved, deciduous, closed	
Tree Cover, broadleaved, deciduous, open	
Tree Cover, needle-leaved, evergreen	
Tree Cover, needle-leaved, deciduous	
Tree Cover, mixed leaf type	
Tree Cover, regularly flooded, fresh water (& brackish)	
Tree Cover, regularly flooded, saline water	
Mosaic: Tree cover / Other natural vegetation	
Tree Cover, burnt	
Shrub Cover, closed-open, evergreen	
Shrub Cover, closed-open, deciduous	
Herbaceous Cover, closed-open	
Sparse Herbaceous or sparse Shrub Cover	
Regularly flooded Shrub and/or Herbaceous Cover	
Cultivated and managed areas	
Mosaic: Cropland / Tree Cover / Other natural vegetation	
Mosaic: Cropland / Shrub or Grass Cover	
Bare Areas	
Water Bodies (natural & artificial)	
Snow and Ice (natural & artificial)	
Artificial surfaces and associated areas	



Thank you for your attention!



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